

#### How to....

Room Builder

+

**Content Creation** 



### **Getting Started**

This "How to" document will guide you through the Room or Booth Builder Process which includes: Updating/changing room settings, uploading content and previewing your work.

**Room/Booth Builder** – A room/booth builder has limited access within the control panel which allows this user to login and manage a single booth/room or a set of booths/rooms.



#### WHAT YOU WILL NEED TO GET STARTED

- 1. Your Control Panel login URL, a username & password.
- 2. All content items and files.
- 3. The virtual room (or booth) where you want to place content.
- 4. Your preview site URL and password.

#### THE STEPS TO BUILDING YOUR BOOTH

**STEP 1:** Logging into the Control Panel

**STEP 2:** Uploading content in the Content Library

**STEP 3:** Working with Elements within your room/booth

**STEP 4:** Placing content in the Virtual Room

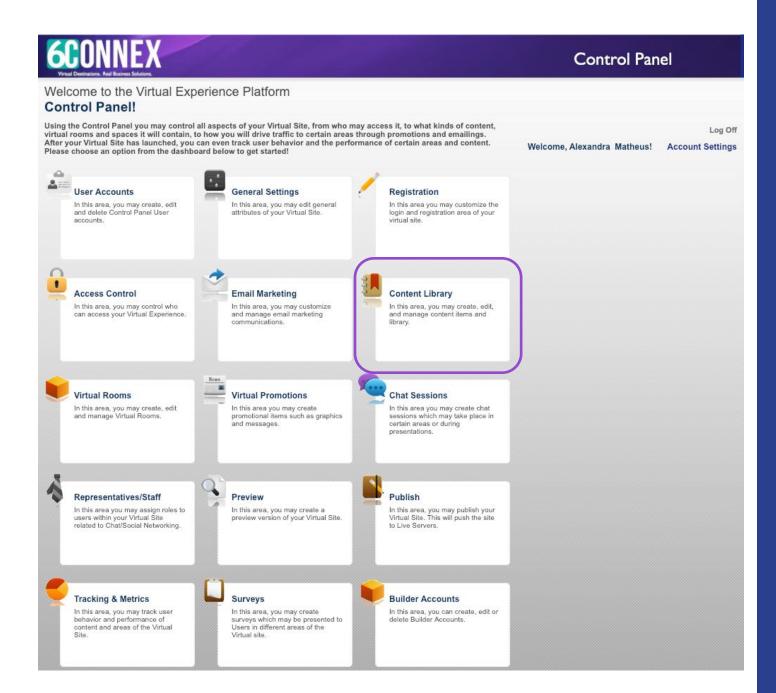
STEP 5: Review your room/booth in the Preview or Live Site



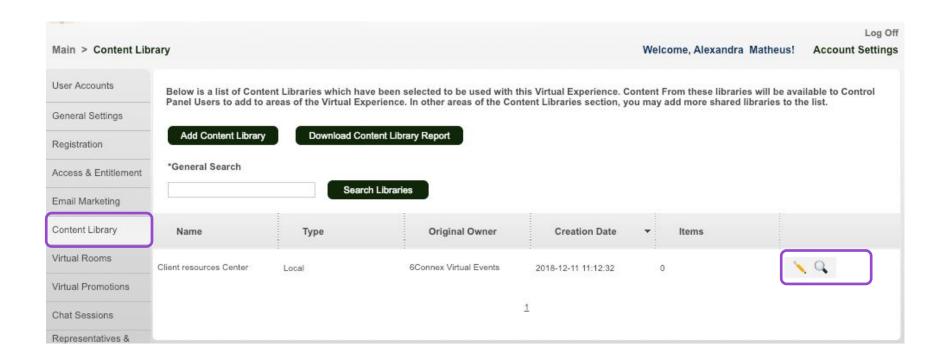
# STEP 1 - UPLOADING CONTENT TO THE CONTENT LIBRARY



# Uploading /Creating Content







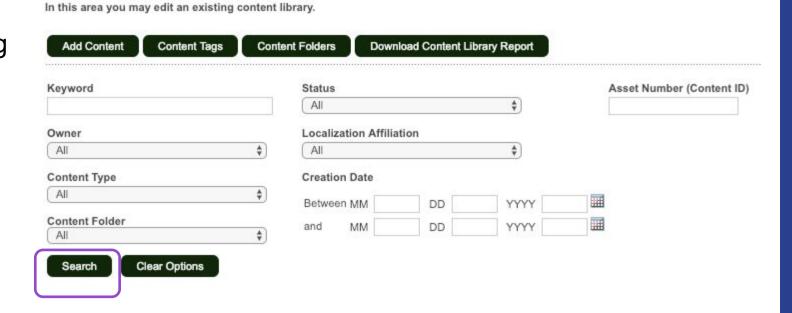
Select the Content Library from the main menu or left navigation pane.

Click on the pencil to enter the content library and edit or add content items.



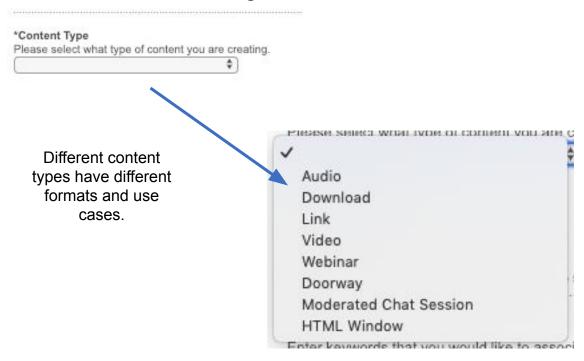
## **Searching Content**

To find an existing content item, use the search and filter function at the top of the Content Library page.





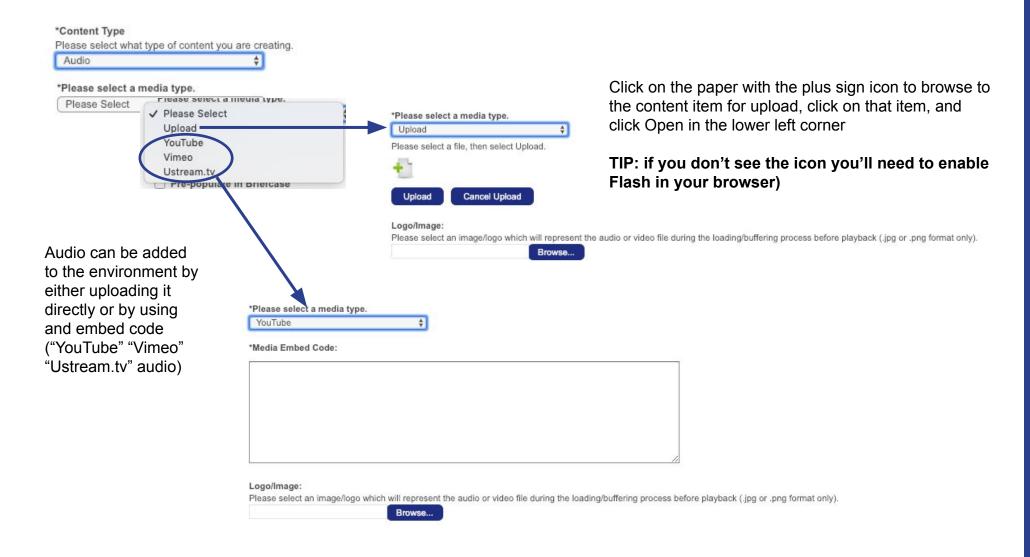
## **Content Types**



- Audio = Audio file that plays in the environment
- Download = Any file that can be downloaded by the attendee (you must upload the file into our system)
- Link = Link to a website
- **Video** = Video file that plays in the environment
- **Webinar** = Link to a webinar platform
- Moderated Chat Session = Opens up a moderated chat session (requires the moderated chat to be setup beforehand)
- HTML window = Opens an iFrame with HTML code

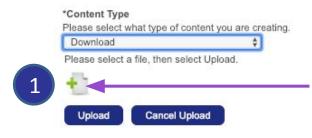


## Content Types - Audio





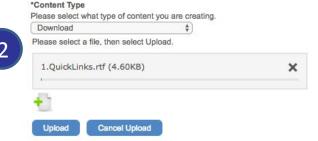
## Content Types - Download



**1.-** Click on the paper with the plus sign icon to browse to the content item for upload, click on that item, and then click Open in the lower left corner

**TIP**: if you don't see the icon you'll need to enable Flash in your browser)

**2.-** Now your document appears for upload, Click UPLOAD



**3.-** Once the file is uploaded you'll see a the message "1.Doc Name Finish". Your content has been uploaded Proceed to the next step.





## Content Types - Link

- 1. Add the URL link
- 2. Specify how the link opens:
- Normal = in a new tab (window)
- iFrame = inside the virtual environment

TIP: Not all webpages allow you to link to their content within an iFrame (ie Facebook, LinkedIn and all HTTP websites block this functionality). Choose the appropriate method for the content you are sharing (website = Normal (new tab), PDF document = iFrame) and test to confirm the intended functionality.

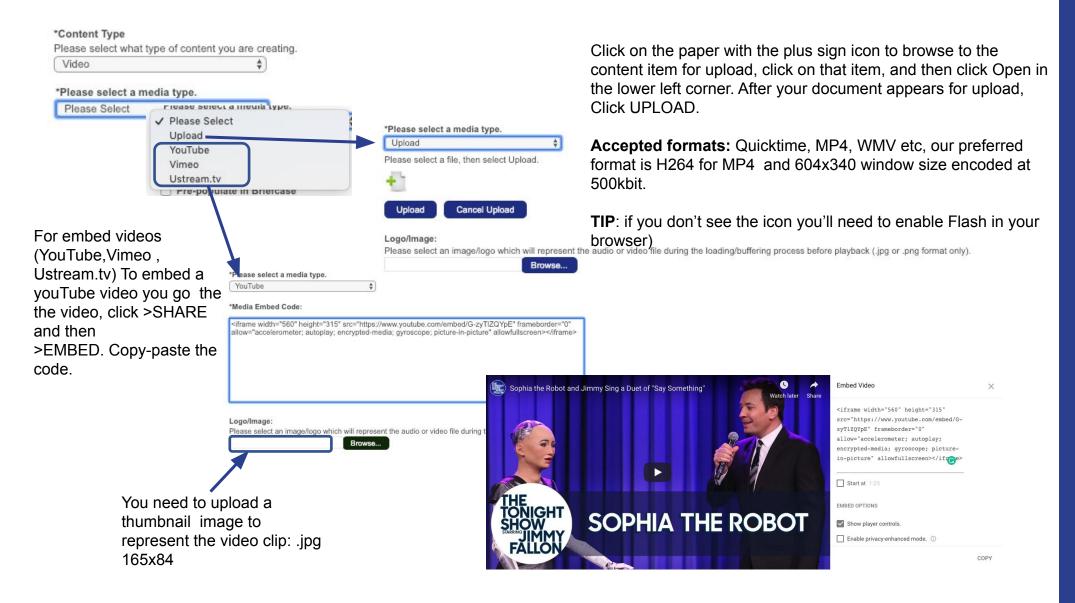
**3.** Pass User Data: by default this will remain unchecked.

This feature is used in very specific settings, please check with your Project Manager if have questions about this option.



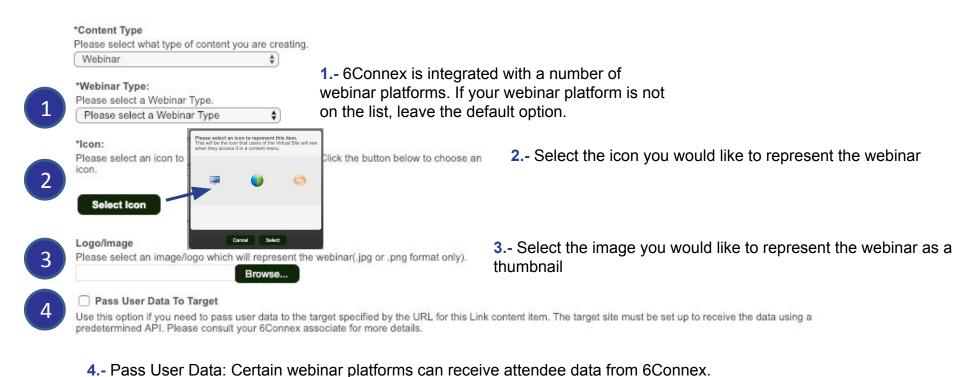


## Content Types - Video





## Content Types - Webinar



\*Please verify if this is applicable to your content before you check this box



## Content Types - Doorway

A Doorway is a content item that acts as a link to another room inside the same virtual environment.

It can be used to move users from a booth to a keynote presentation at a certain time.



Note: Room options will depend on the amount of rooms available/created in the environment



## Content Types – HTML Window

The HTML content item opens up an iFrame within the virtual environment.

You can apply the HTML code or a link to an HTML page.





#### Add a New Content Item

In this area you may edit an existing content library.

Keyword		atus		Asset Number (Content ID)	
		All		•	
Owner	Lo	calization Affilia	tion		
All	\$	All		*	
Content Type	Cr	eation Date			
All	ф) Ве	tween MM	DD	YYYY	
Content Folder All		d MM	DD	YYYY	



Content Title is the INTERNAL title that you will see in your reporting.

Display Name is the EXTERNAL title that your audience see in the Virtual Environment.

If you don't want the audience to be able to search and find your content item, tick the Not Searchable box.

If you want to associate a survey link with your content item, tick the Survey box and in the drop down choose your Survey (needs to be setup before you assign it here)

In this area you create a new Content item which may be assigned to different areas of the Virtual Experience for attendees to view and download.

Content Title lame your content item for internal use (80 characters max including spaces).  Display Name	0 of 80		
lame for your content item for external use (inside the virtual environment (80 characte	ers max including spaces). of 80		
Description 500 characters max including spaces)			
	0 of 500	the Display Nan	ill be displayed under ne in the listings of nt items.
searchable Check box to hide this content item from search.  Not searchable			
Localized Instance Affiliation Select at least one language version for each content item.			
Entitlement Select Default to allow this content item to be seen by all users. Choose other entitlement default set	ent groups (if available) to restrict which	users can see this content item.	Tick the localizatio
Content Folder Content can be grouped by Folder. Select a content folders) for this content item, if ava	want to assign the item to.		
Language Select the primary language that applies to this content item. For instance, if the docume English	(even if there is onl		
Time Bracket access to each content item can be scheduled; note, the content item will be visible wit None	for each Localiza Entitlemen		
Content Type Please select what type of content you are creating.			
Use Survey?			
Pre-populate in Briefcase select this option if you want this content to show up in attendees' Briefcase automatics	ally.		The Tag syste
ags inter keywords that you would like to associate with this piece of content. Using words st can make your content more likely to show up in visitor's content recommendations.	which appear in the Preferences Tags Separate keywords with a line return.		you to assign to your VIDEC (this only work
Choose Preference Tags			video content Related conte are displayed
Cancel Submit			are displayed

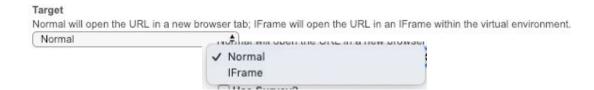
Tick the localization you are sing and the Entitlement you want to assign the content item to. even if there is only one box for each Localization and Entitlement)

> The Tag system allow you to assign keywords to your VIDEO content (this only works with video content type). Related content items are displayed next to the video item whilst playing.



## Content Types - Target

The "Target" is how a content item opens: in an iFrame (within the VE) or Normal (in a new tab). You can set the size of the iFrame OR leave the fields blank for "auto-sizing"



Depending of the content type, we recommend the following:

- Audio = iFrame or Normal
- Download = ONLY PDFs will open in an iFrame, everything else must be set to Normal

   this will initiate a download to the users desktop.
- Link = iFrame or Normal
- Video = iFrame or Normal
- **Webinar** = Some platforms such as Webex, GoToMeeting requires the webinar to open up in a separate tab (window).

**Note:** Be sure to test your content item and the target you selected to ensure functionality on the attendee side.



#### **Submit Your Content Item!**

Once you have completed all the information, click SUBMIT at the bottom of the page to save your changes to the system.

The content item should be displayed within the Content Library.

would like to associate with this piece of content. Using words which appear in the Preferences content more likely to show up in visitor's content recommendations. Separate keywords with a









#### STEP 2 – BUILD THE BOOTH (ROOM)

- Assign elements
- Edit the template

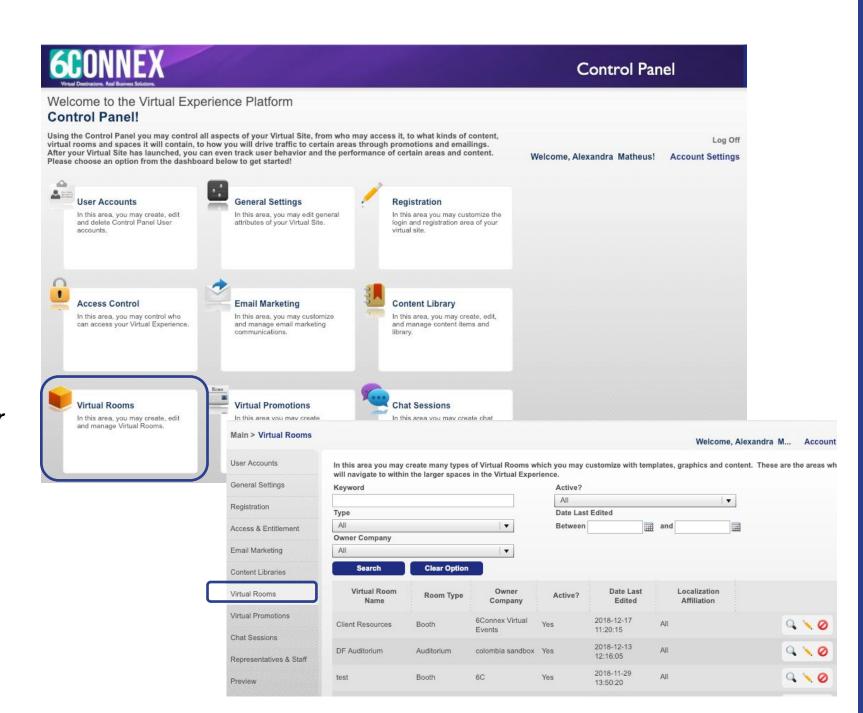


#### Room Builder

To access the Virtual Room(s):

Click on Virtual Rooms from main menu or on the left navigation pane.

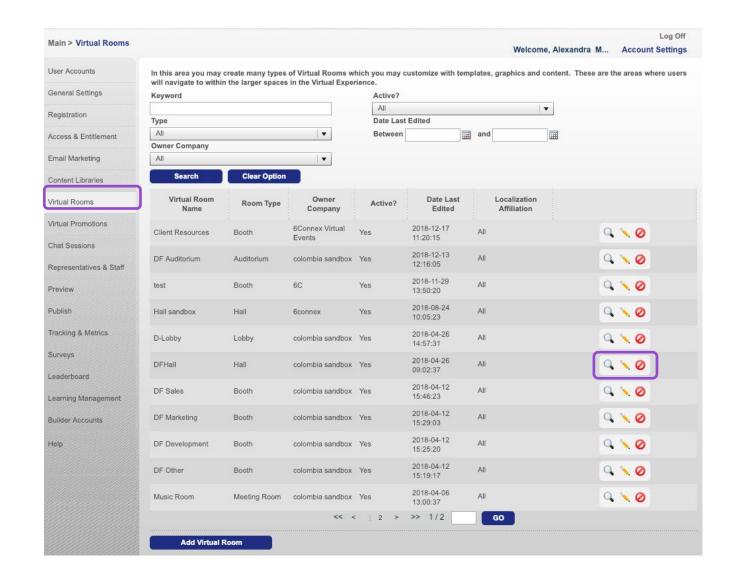
NOTE – in order to view the rooms accurately, you must have Flash enabled in your browser.



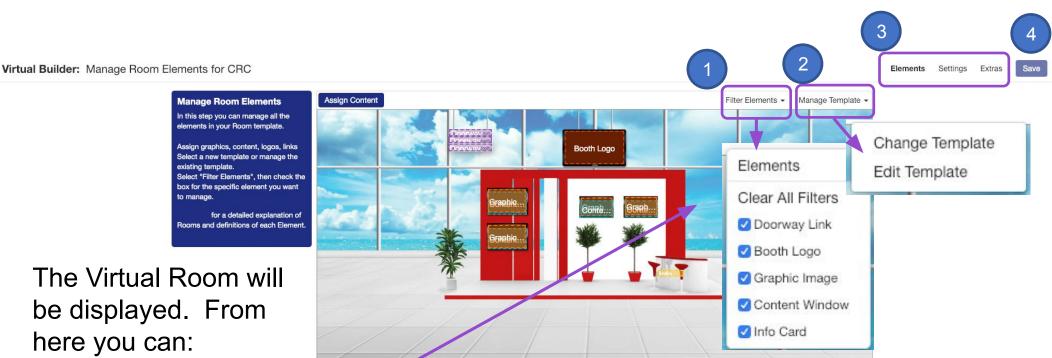


Click on the pencil icon next to the room you would like to edit.

NOTE – in order to view the rooms accurately, you must have Flash enabled in your browser.







- Filter Elements
- Manage the **Template**
- View/change the 3. Settings & Extras
- Save your work



## **Editing Templates**

**Manage Room Elements** In this step you can manage all the elements in your Room template.

Virtual Builder: Manage Room Elements for CRC



To edit the template - click on manage template > edit template

Manage Template

Elements Settings Extras

Change Template

Edit Template

Here you can add/remove elements (graphic image, doorway link, info card, content window, rotating banner, booth logo, click action)

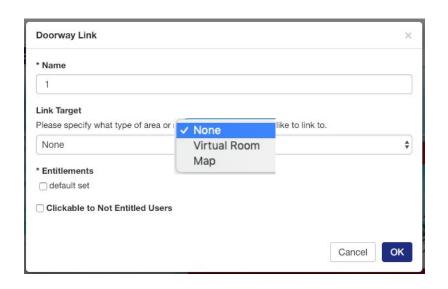
Click Manage Template > Change Template to Change the background image.

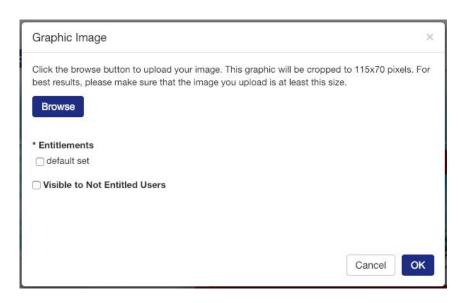
Remember to save your work!



## There are 7 types of Elements within the Room Builder

1. Graphic Image: Following the recommended size, Graphic image will allow you to upload and display a graphic image within your room.

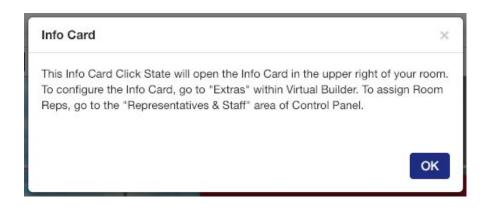


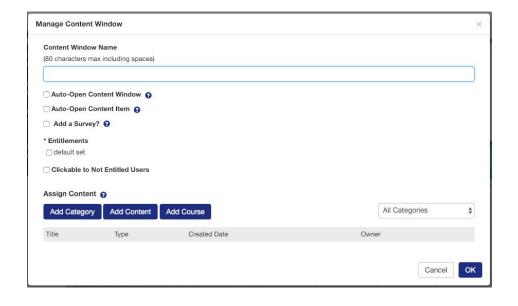


2. Doorway Link is a link to another room in the environment, list will depend on the amount of rooms you have available



**3. Info Card:** A click state that will opens a list of Room Reps

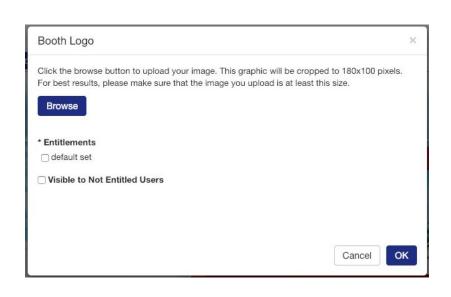


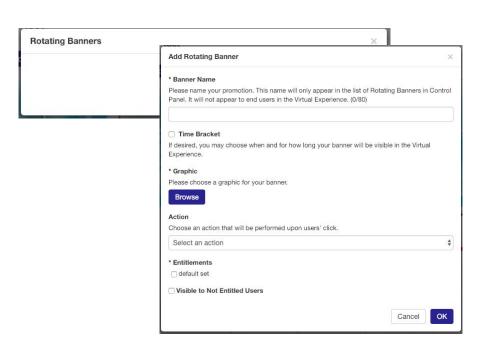


**4. Content window:** A click state that opens a list of content items



**5. Rotating Banner:** Same as a Graphic Image; option to rotate between multiple images and to specify time-codes to display specific images

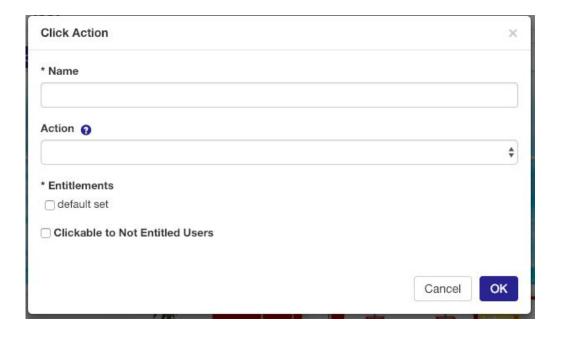




**6. Booth Logo:** The logo at the top of the booth; also shown as a thumbnail in some Exhibit Hall views



7. Click Action: A single, click action (access to a URL, content item, video, etc.)





## Editing Templates – Adding Elements

1. On the Element Menu bar – click on the element item you want to add and drag it to the desired position in the room

Drag a corner of the element to resize the element window

Repeat until all desired elements have been added.

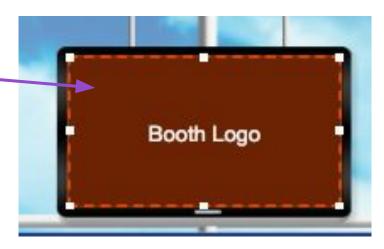
Note – elements can be grouped together such as a graphic image with a content window or click action over the top.





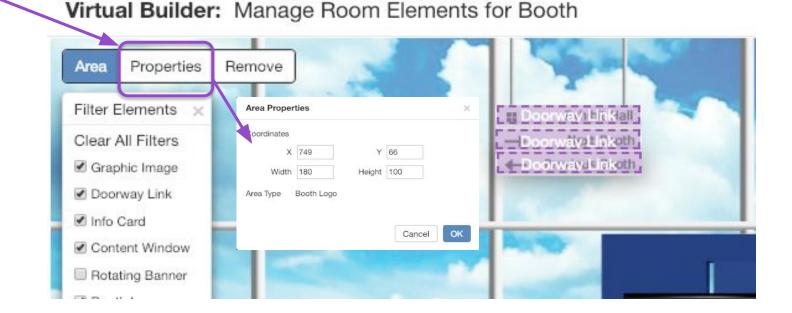
## Editing Templates – Resizing Elements

Option 1 - click on — the element (the white boxes indicate the item is selected) Drag the corner of the element to resize the element window.



Option 2 - Manually enter the size of the element by clicking element to select it, click on "properties" in the upper left corner and manually enter the height and width for the element.

Click OK.





## Editing Templates – Save Your Work!



accordingly, click SAVE



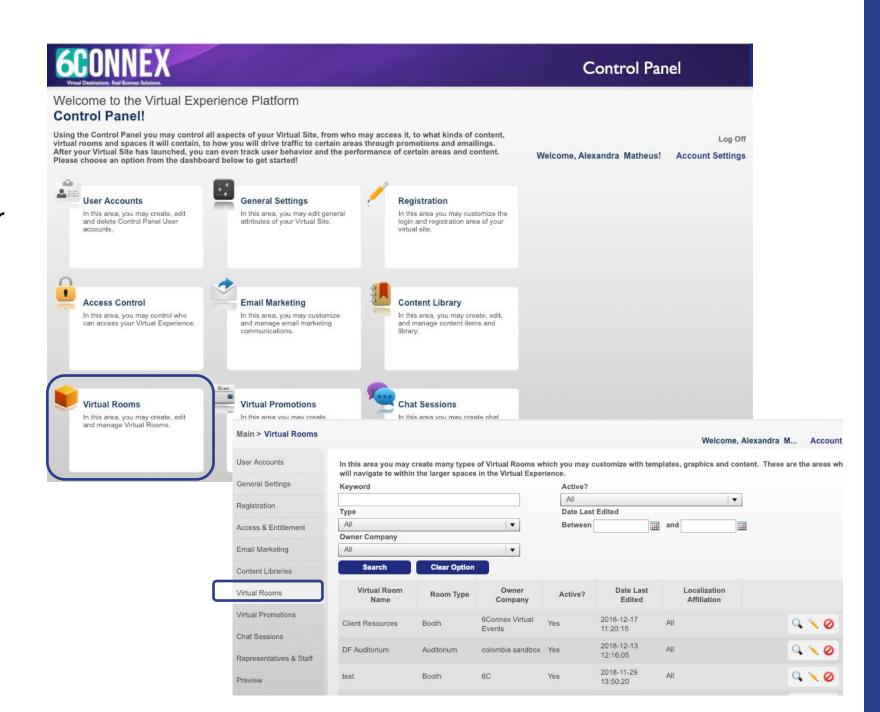
## STEP 3 – BUILD THE BOOTH (ROOM)





Click on Virtual Rooms from main menu or on the left navigation pane.

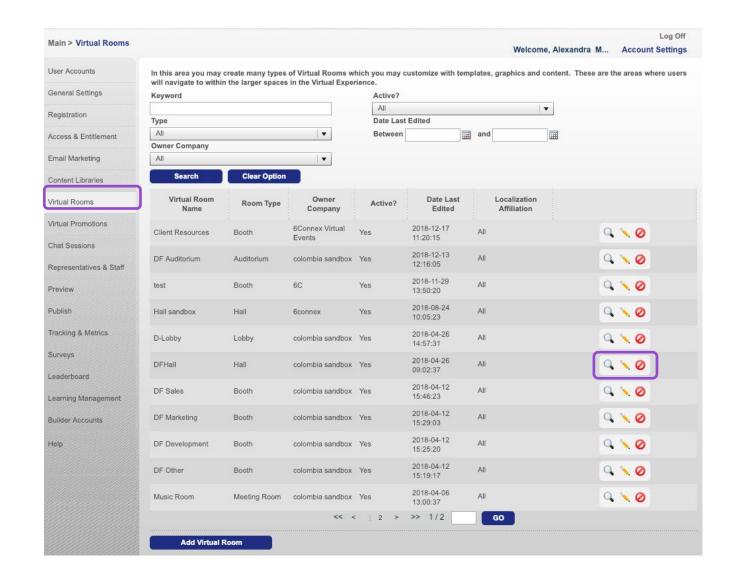
NOTE – in order to view the rooms accurately, you must have Flash enabled in your browser.





Click on the pencil icon next to the room you would like to edit.

NOTE – in order to view the rooms accurately, you must have Flash enabled in your browser.

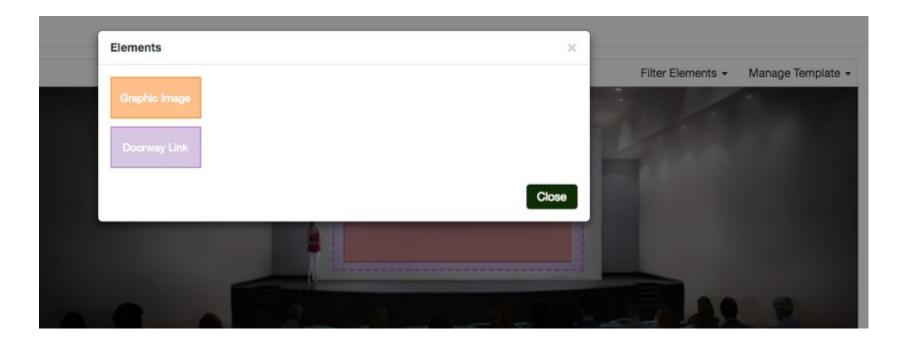




### **Assigning Content**

Assign graphics, content, logos, links, etc. Click on Elements and edit each element by clicking on it's box.

Tip: All content must be added to the Content Library in Control Panel prior adding it to the Virtual Room.

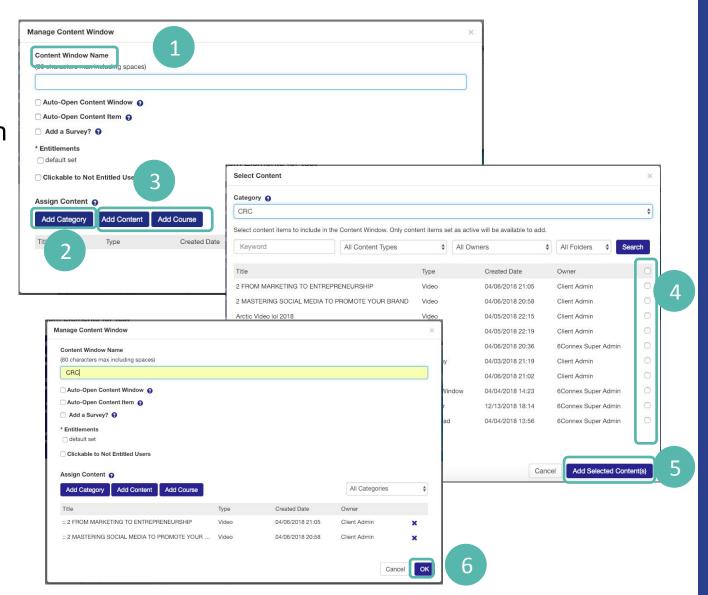




## Content Setting – Content Window

- 1.- Name the Content Window
- 2.- Add a Category
- 3.- Add the Content, when adding the content select the Category of the Content
- **4.-** Click on the checkbox to select the items you want to include.
- 5.- Click Add SelectedContent
- 6.- Click OK

After that it will take you back on the "virtual builder" screen

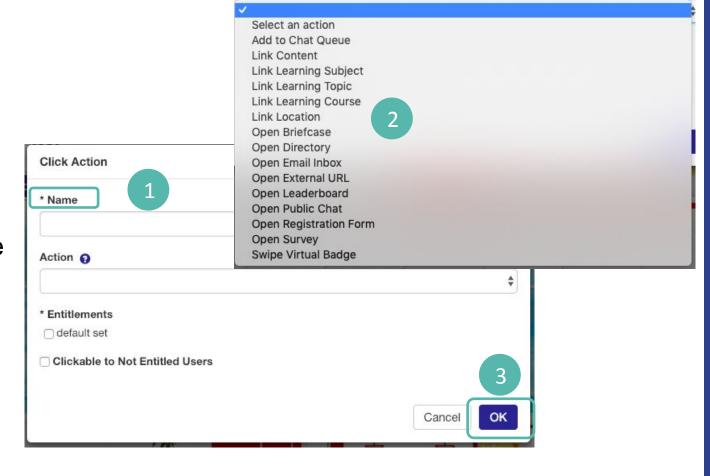




## Content Setting – Click Actions

- 1. Give the Action a Name
- 2. Assign the Action: Link to location, content item, etc.
- 3.Click OK

You will be returned to the main "virtual builder" screen.



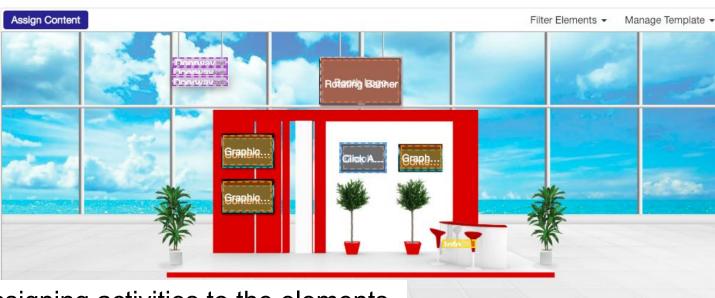


### **Content Setting**

Virtual Builder: Manage Room Elements for test



Rooms and definitions of each Element.



Elements Settings

Extras

Continue assigning activities to the elements

When you are done:

- 1. Click Save\*
- 2. Click OK on the Success Pop up

Close this page



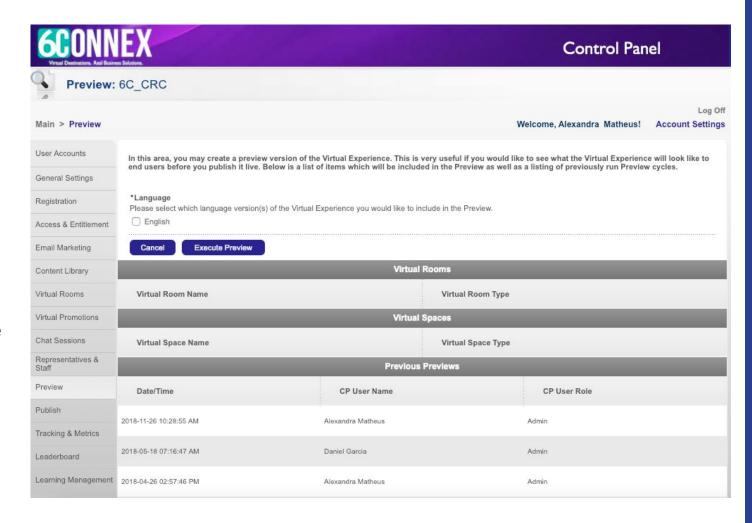
### PREVIEW / PUBLISH YOUR SITE



# Previewing / Publishing Changes

Run a preview to preview your changes via the preview site

Run a publish to publish your changes to the live site.



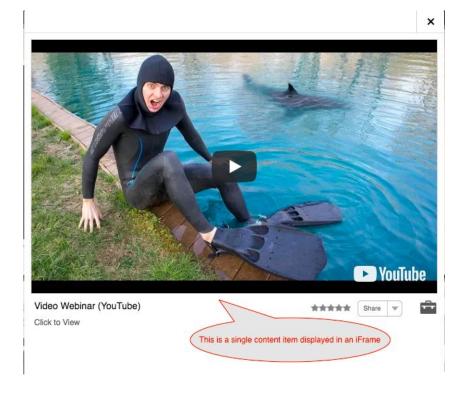


### **HOW WILL IT WORK?**



### How Will it look?

Click Action
One action (video plays, link to room, link to website)
happens with the user clicks

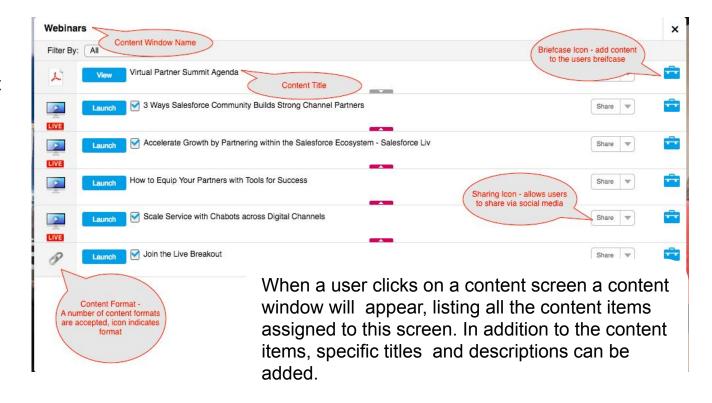


When a user clicks on a Click Action, a single action takes place. This could be playing a video, opening a single document or a survey, or opening a link to a website.



### How Will it Look?

Content Window Many content items displayed at once





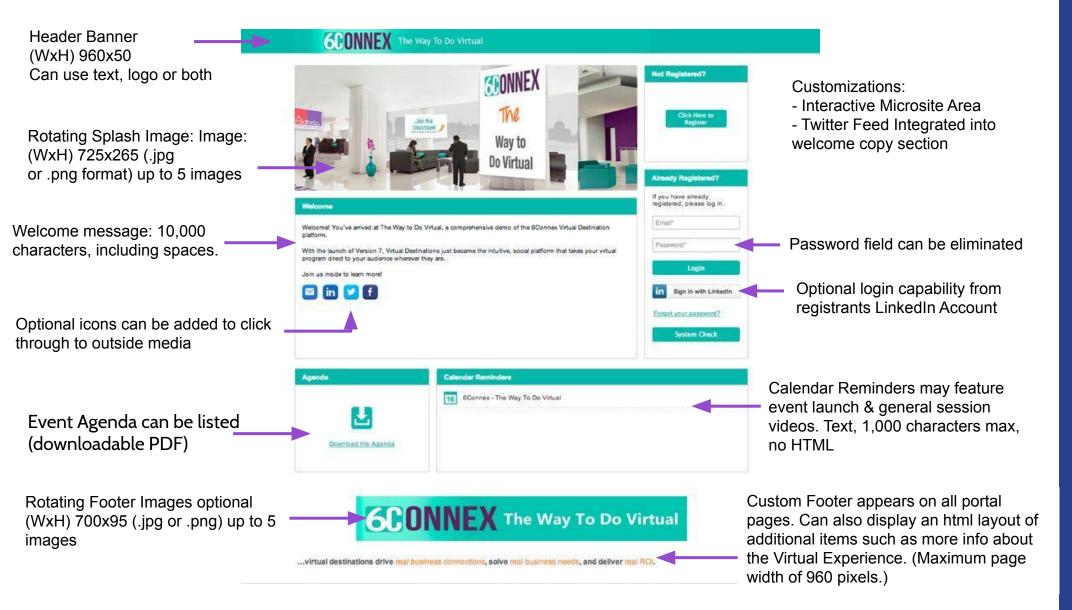
### How Will it Look?





### **GUIDELINES & SPECS**



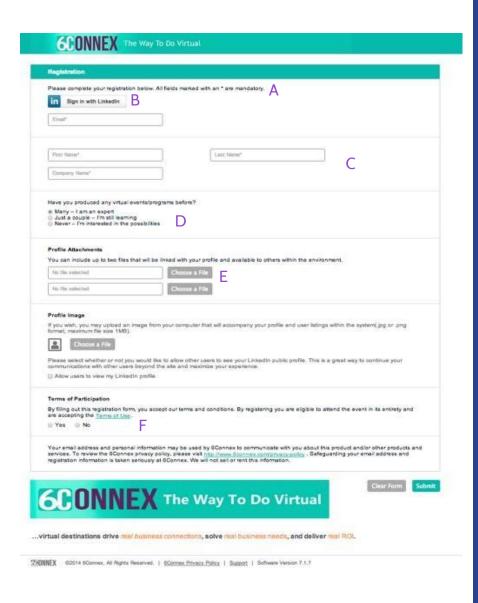




- A.- Introduction Message: (2000 characters with spaces HTML Ok)
- B.- Enable LinkedIn: Option to allow users to register using their LinkedIn account
- C.- Standard Fields choose desired fields for your form
- First Name (system required)
- Last Name (system required)
- Company Name
- Title
- Address
- City
- State/Province
- Country
- Phone Number
- •Zip/Postal Code
- Email Address
- Password
- Confirm Password
- D.- Custom Fields
- •Custom fields can be optional or be made required.
- •You can specify the text you would like to include.
- •Your registration form may include up to 20 custom fields and display selection options in either:
- -Text field / box
- -Drop-down menu
- -Check box list
- -Radio button list
- **E.- Profile Attachments:** Can allow registrants to upload a file to share with other users from within the Virtual Experience
- F.- Terms of Participation (required)

Can use standard 6Connex policy or your Company Terms & Conditions URL.

Yes/No radio button & link to 6Connex privacy page





#### Rotating Splash Image:

- Up to 5 images
- (WxH) 725x265 (.jpg or .png format)

Calendar Reminders may feature event launch & general session videos.Text, 1,000 characters max, no HTML







#### CONTENT TYPES & SPECS



CONTENT TYPE	ACCEPTED FORMATS	USER EXPERIENCE
udio	MP3, WAV	the audio will open within a window (iframe) within the virtual experience
deo Upload	MOV, MP4, MPG, WMV	the video will open within a window (frame) within the virtual experience
ldeo Embed	embedded video players supported - including YouTube, Vimeo, Ustream	the video will open within a window (frame) within the virtual experience
nk - new Tab	https content link	this link will open in a new browser tab
nk - iframe	https content link	this link will open within a window (if ame) within the virtual experience
Documents	We strongly encourage converting documents (PPT slides, Word, Exc	el, etc.)to PDF format for easy access /download.
	PDF, JPG, PNG	the content item will display within a window (iframe) within the virtual experience, download and print functions are available from within the iFrame display
	Word, Excel, PPT, ⊠p	the content item will activate a new blank browser tab and initiate the "auto-download" to the users computer
IDEO UPLOAD SPE	cs	
	6 Connex Video Recommendations	
	QuickTime MOV	
	H.284 codec	
	16:9 aspect ratio	
	1920x1080 or 1280x720 HD dimensions (which will convert down to 604x340)	
	stereo audio	
	18-bit	
	44.1kHz (bit rate is variable)	
	No files over 2GB (recommend 500-800mb)	
	Host / Video Spokesperson	
	Video size to 250 pixels wide and 300 pixels high.	
	Presenter is filmed walking in from frame right and looks direct to camera.	
	Video must be in FLV file format and have a transparent background Talpha channel like the below example video file.	
	For exact code settings, please review this example file:	
	https://s3.amazonaws.com/static-site.6connex.com/VR/wthvideos/bbbyveteranrecruiting_O1.ffv	
	max size info:	
	1920x1080, MP4, 18 bit audio, 44.1kHz stereo audio, 2GB file size	
	recommended size info	
	1280x720, MP4, 16 bit audio, 44.1kHz stereo audio, 800mb or less in file si	ze
	Bit rate determined by video producer/owner	

